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// Board STM32F4
// blink onboard LED without using any API

// PERIPH_base + AHB1_PERIPH_base + GPIOD_base = 0x40000000 + 0x20000 + 0x0C00 = 0x40020C00
// GPIOD
#define GPIOD_MODER 0x40020C00 // MODER Address Offset : 0x00
#define GPIOD_OTYPER 0x40020C04 // OTYPER Address Offset : 0x04
#define GPIOD_OSPEEDER 0x40020C08 // OSPEEDER Address Offset : 0x08
#define GPIOD_PUPDR 0x40020C0C // PUPDR Address Offset : 0xC0
#define GPIOD_ODR 0x40020C14 // ODR Output value Address Offset : 0x14
#define RCC_GPIOD 0x40023830 // RCC Register Clock Control AHB1

// TIMER 2
#define TIM2_CR1 0x40000000 // TIM2 Control Register 1
#define TIM2_Count 0x40000024 // TIM2 Counter
#define TIM2_Prescaler 0x40000028 // TIM2 Prescale Register
#define TIM2_ARR 0x4000002C // TIM2 Auto-Reload Register
#define RCC_TIM2 0x40023840 // RCC Register Clock Control APB1

void Init_TIM2(void) // -----
{
    // Initialize TIM2 peripheral clock : APB1
    *(volatile unsigned long*)RCC_TIM2 |= 0x1;

    // Control Register 1 - Reset value 0x0000
    *(volatile unsigned long*)TIM2_CR1 |= 1<<0; // Bit 0 Counter enable
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<1); // Bit 1 Update Enable
    /*(volatile unsigned long*)TIM2_CR1 |= 1<<2; // Bit 2 Update Request Source
    /*(volatile unsigned long*)TIM2_CR1 |= 1<<3; // Bit 3 One Pulse Mode
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<4); // Bit 4 Counter used as upcounter
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<5); // Bits 6:5 Center-aligned mode selection
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<6); // Bits 6:5 Center-aligned mode selection
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<7); // Bit 7 Auto-Reload
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<8); // Bits 9:8 Clock division
    /*(volatile unsigned long*)TIM2_CR1 |= (1<<9); // Bits 9:8 Clock division

    *(volatile unsigned long*)TIM2_Prescaler = 42000; // Prescaler 84MHz/42000 = 2Khz => 2000 ciclos/sec
                                                // Specifies the prescaler value used to divide the TIM clock.
                                                // This parameter can be a number between 0x0000 and 0xFFFF

    *(volatile unsigned long*)TIM2_ARR = 2000; // Specifies the prescaler value used to divide the TIM clock.
                                                // This parameter can be a number between 0x0000 and 0xFFFF
}

void configure_portD_12() // -----
{
    //Inicializa GPIOD peripheral clock : AHB1
    // port mode register 01 : Output
    *(volatile unsigned long*)RCC_GPIOD |= ~(1 << 4);

    // pin 12 PORTD - LED Verde
    *(volatile unsigned long*)GPIOD_MODER &= ~(1 << 25); // port mode register 01 : Output
    *(volatile unsigned long*)GPIOD_MODER |= 1 << 24;
    *(volatile unsigned long*)GPIOD_OTYPER &= ~(1 << 12); // port type register 0 : Push Pull
    *(volatile unsigned long*)GPIOD_OSPEEDER &= ~(3 << 2*12); // port speed register 00 : low speed
    *(volatile unsigned long*)GPIOD_PUPDR &= ~(3 << 2*12); // 00 : No Pull
}

int main ()
{
    configure_portD_12();
    Init_TIM2();

    while(1)
    {
        if((*(volatile unsigned long*)TIM2_Count) == 400) // 400/2000 . s = 1/5 . s = 200 ms
            *(volatile unsigned long*)GPIOD_ODR &= ~(1 << 12); // reset port D

        else if ((*(volatile unsigned long*)TIM2_Count) == 2000) // 2000/2000 = 1s
            *(volatile unsigned long*)GPIOD_ODR |= (1 << 12); // set port D
    }
}

// ver STM32F4_technical_overview.pdf
// http://www.farrellf.com/projects/hardware/2012-08-11_STM32F4_Basics:_Timers_(Part_1)/
// http://www.k-space.org/Class_Info/ - abrir file stm32 lecture 5 atenção não é F4

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